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The road to DARK NIGHTS: METAL began with DARK DAYS: THE FORGE and DARK DAYS: THE CASTING! Now, these two top-selling specials are presented again in this new Director's Cut edition! As THE FORGE begins, Aquaman, Green Lantern and more of DC's pantheon of heroes suspect Batman of hiding a dark secret that could threaten the very existence of the multiverse! And in THE CASTING, The Joker's surprise attack threatens to lay waste to all of Batman's carefully laid plans. This Director's Cut includes never-before-published extras! The New York Times bestselling BATMAN writer and artist team of Scott Snyder and Greg Capullo re-unite in the epic event graphic novel DARK NIGHTS: METAL! The Dark Knight has uncovered one of the lost mysteries of the universe...one that could destroy the very fabric of the DC Universe! The dark corners of reality that have never been seen till now! The Dark Multiverse is revealed in all its devastating danger--a team of twisted, evil versions of Batman hellbent on destroying the DC Universe! With appearances from heroes, villains and faces long forgotten, DARK NIGHTS: METAL will examine every choice a hero doesn't take and every path they don't walk, and open up worlds that are forged by nightmares. Together on a single title for an outstanding fifty issues, Snyder and Capullo's award-winning stories BATMAN VOL. 1: THE COURT OF OWLS, BATMAN VOL. 3: DEATH

OF THE FAMILY and BATMAN VOL. 7: ENDGAME turned generations of Batman fans into a global horde of Batman superfans. With DARK NIGHTS: METAL, Scott and Greg will build on this strong foundation and broaden the scope of their storytelling to encompass the full expanse of the DC Universe. Collects DARK NIGHTS: METAL #1-6. Comics' biggest writer! Comics' biggest artist! Comics' greatest hero! Unchained at last! From the skies above Metropolis to the four corners of the globe to the star-streaked spaceways beyond, one man is synonymous with the word "hero." Since his arrival marked the dawn of the superhero age, Superman has waged a never-ending battle for truth and justice, no matter when or where. But before the dawn came the darkness. When another with incredible power, far more than that of mortal man, fell to the Earth. One who could spell the end for the Man of Steel. From the mind of superstar writer Scott Snyder (BATMAN: ZERO YEAR) and legendary artist Jim Lee (JUSTICE LEAGUE) comes SUPERMAN UNCHAINED,,a widescreen, cutting-edge take on the hero who started it all! Collects SUPERMAN UNCHAINED #1-9 and material from SUPERMAN UNCHAINED DIRECTORS CUT #1. The alternate, twisted versions of BatmanÑthe Seven Dark Knights of the Dark MultiverseÑare hunting the Justice League as the Leaguers attempt to locate artifacts that might protect Earth. One by one, Flash and Steel, Wonder Woman and Doctor Fate, Green Lantern and Mister Terrific, Aquaman and Deathstroke must face the Nightmare Batmen. Elsewhere, Dick Grayson issues an S.O.S., summoning Robin, Batgirl, Harley Quinn, Killer Croc, Black Canary and Green Arrow to prevent the transformation and terraforming of Gotham City into a twisted mosaic of monsters, magic and doom. When they are trapped in a Riddler-designed maze, all hope may be lost. And where is Batman during all this? HeÕs trapped in his own private nightmare, reliving portions of his life while confronting Barbatos, the leader of the evil Batmen and the demon that has haunted his dreams. These direct tie-ins to the Dark Nights: Metal event are created by many of the architects of the modern DC UniverseÑincluding writers Scott Snyder, Joshua Williamson, Robert Venditti, Jeff Lemire, Benjamin Percy, Tim Seeley and Rob Williams, and artists Howard Porter, Liam Sharp, Ethan Van Sciver, Tyler Kirkham, Mikel Jan'n, Bryan Hitch, Kevin Nowlan, Mirka Andolfo, Paul Pelletier, Juan Ferreyra, Stjepan Sejic, Doug Mahnke, Yanick Paquette and Jorge Jimenez. Dark Nights: Metal: The Resistance Collects ÒGotham ResistanceÓ (Teen Titans #12, Nightwing #29, Suicide Squad #26, Green Arrow #32) and ÒBats Out Of HellÓ (The Flash #33, Justice League #32-33, Hal Jordan and The Green Lantern Corps #32), plus Batman Lost #1 and Hawkman Found #1. ÒOf the Metal tie-in books, this was easily the best one yet.Ó ÑIGN ÒAn exhilarating superhero epicÉ Metal embraces the grandiosity and playfulness of the past while tapping into deeper themes of family, hope, and redemption.Ó ÑA.V. Club ÒA lot of greatness in one story.Ó ÑComicosity The

deluxe edition featuring critically acclaimed writer Ed Brubaker's seminal run on the Dark Knight and The Joker. The deluxe edition featuring critically acclaimed writer Ed Brubaker's seminal run on the Dark Knight and The Joker. Witness Batman's first encounter with The Joker in this volume collecting the graphic novel **BATMAN: THE MAN WHO LAUGHS** by Ed Brubaker and Doug Mahnke! This collection also includes **DETECTIVE COMICS #784-786**, a murder mystery tale guest-starring Green Lantern Alan Scott. As the events of **DARK NIGHTS: METAL** rock the DC Universe, the creatures of the Dark Multiverse stand ready to invade our world! How can the World's Greatest Heroes stop a horde of deadly beings that appear to be powerful nightmare versions of familiar figures? Spinning out of the pages of **Dark Nights: Death Metal**, Nightwing's on a mission to free the Legion of Doom from Perpetua's clutches, and he's formed his own Justice League to do it! Starfire, Cyborg, Hawkgirl, and Detective Chimp team up to fight their way through an Earth twisted by the Dark Multiverse, but they'll need one more to get the job done...none other than Lex Luthor! Featuring the talents of superstar writer Joshua Williamson (*Infinite Frontier*, *The Flash*) and fan-favorite artists Xermanico (*Justice League Dark*, *Wonder Woman*) and Robson Rocha (*Aquaman*, *Supergirl*), this volume collects *Justice League #53-57*. As Earth has been taken over by the Dark Multiverse, the Justice League battles to survive! Stand with our heroes as they prepare for what may well be...the final fight of their lives. What do the world's mightiest heroes feel right before combat? As the Dark Multiverse envelops the Earth unveil how the heroes prepare for war in what could be their last stand...if the Justice League knows anything, it's that heroes never go down without a fight! Collects *Dark Nights: Death Metal The Last 52: War of the Multiverses #1* and *Dark Nights: Death Metal The Last Stories of the DC Universe #1*. As the events of **DARK NIGHTS: METAL** rock the DC Universe, the creatures of the Dark Multiverse stand ready to invade our world! How can even the World's Greatest Heroes stop a horde of deadly beings that appear to be powerful, nightmare versions of familiar figures? The Dark Knights ride through the farthest reaches of the Multiverse to track down the unlikeliest of teams: The Flash, Cyborg, Raven and Detective Chimp. The mission: keep these heroes from completing their desperate quest to save all of existence! Plus, *Challengers' Mountain* crackles with dark energy that will release an army of the world's worst nightmares into the streets of Gotham City! This one-shot also answers the question: Where are the Metal Men? And who is the latest addition to the team? The Darkest Knight has won. With absolute power at the villain's fingertips, Wonder Woman and the rest of the DC heroes are nothing to him. As the Darkest Knight turns his sights to his true goal, remaking the Multiverse in his image, can Earth's heroes rally together to make a last stand? The last concert of the DC Universe! Unleash the beast and let the headbanging begin! When the Earth is enveloped by the Dark Multiverse, the Justice League is at the mercy of the Batman Who Laughs. Humanity struggles to survive in a hellish landscape twisted beyond

recognition, while Batman, Wonder Woman, and Superman have all been separated and fight to survive. The heroes will need to fight their way across their demonic new home and come face-to-face with their entire history in order to stop the Batman Who Laughs once and for all! They're playing all the hits and teaming up with classic collaborators in this final tour of the entire DC Universe! **SCOTT SNYDER**, **GREG CAPULLO**, **JONATHAN GLAPION**, and **FCO PLASCENCIA**—the legendary team behind *Dark Nights: Metal* and *Batman: Last Knight on Earth*—take center stage and reunite for one last tour. Collecting *Dark Nights: Death Metal 1-7*, this deluxe hardcover features behind-the-scenes sketches from **GREG CAPULLO**. Spinning out of the cataclysmic events of *Dark Nights: Metal* and *Justice League: No Justice*, Scott Snyder's Justice League reunites the World's Greatest Heroes for an epic adventure! The events of the *Dark Nights: Metal* and *Justice League: No Justice* have transformed the DC Universe in ways both wonderful and terrifying. Critically acclaimed author Scott Snyder continues his epic run with the World's Greatest Super Heroes. Martian Manhunter, John Stewart and Hawkgirl avoided "Drowned Earth" with a detour to Thanagar-Prime: J'onn looks to tap into the ancient Martian mental database, Green Lantern struggles while practicing his new UV powers, and Kendra searches for answers about her connection to the Totality. This second deluxe hardcover collects *Justice League #14-28*. **DARK DAYS: THE FORGE** and **THE CASTING** hinted at dark corners of reality that have never been seen till now! Now, as **DARK NIGHTS: METAL** begins, the Dark Multiverse is revealed in all its devastating danger—and the threats it contains are coming for the DC Universe! This new director's cut presents Greg Capullo's spectacular pencil art with Scott Snyder's original script! Get ready for the reality-shattering encore—now in a new deluxe edition! Writer Scott Snyder and artist Greg Capullo, the legendary team behind *Dark Nights: Metal* and *Batman: Last Knight on Earth*, reunite for one last tour of DC's Dark Multiverse. When the Earth is enveloped by the Dark Multiverse, the Justice League is at the mercy of the Batman Who Laughs—who is reborn as the Darkest Knight! Humanity struggles to survive in a hellish landscape twisted beyond recognition, and Wonder Woman, Batman, and Superman are trapped in nightmare worlds within the Dark Multiverse! It all comes down to the Darkest Knight versus Wonder Woman, in the most metal-est DC event of all time—paving the way for the future of the DC Universe! **THEY ARE THE JUSTICE LEAGUE**. Superman. Batman. Wonder Woman. Aquaman. The Flash. Cyborg. Green Lantern. Hawkgirl. Martian Manhunter. Nine heroes with powers as different as their personalities, but one thing in common: a dedication to defending the Earth. And they have never seen anything like this. They call it the Totality: the concentrated essence of the secret source of all things. When it crash-lands in the Nevada desert, everyone and everything that comes into contact with it comes out...changed. And power like that attracts the power-hungry. The mad, the merciless, the monstrous. Lex Luthor. The Joker. The Cheetah. Black Manta. Gorilla Grodd. Sinestro. **THEY ARE THE LEGION OF**

DOOM. And unless someone stops them, they'll seize the Totality for themselves and use it to tear down the world as we know it... Spinning out of the cataclysmic events of *Dark Nights: Metal* and *Justice League: No Justice*, Scott Snyder's Justice League reunites the World's Greatest Heroes for an epic adventure! Together with artists Jorge Jimenez (*Super Sons*) and Francis Manapul (*The Flash*), visionary writer Scott Snyder takes the new League into uncharted territory-- from the Source Wall at the edges of the cosmos to the bottom of the ocean to a miniaturized adventure inside of Superman's body. And through it all, Lex Luthor is quietly building a team of his own-- the Legion of Doom! From Black Manta to Sinestro to the Joker, Lex has engineered an alliance between the Justice League's greatest enemies--but a new partnership with the monster known as the Batman Who Laughs could throw both the League and the Legion into untold chaos! This first deluxe hardcover collects *Justice League #1-13*, *Justice League/Aquaman: Drowned Earth #1*, and *Aquaman/Justice League: Drowned Earth #1*. Trapped in the Dark Multiverse, Batman must face his greatest fears! As the events of **DARK NIGHTS: METAL** rock the DC Universe, the creatures of the Dark Multiverse stand ready to invade our world! How can even the World's Greatest Heroes stop a horde of deadly beings that appear to be powerful, nightmare versions of familiar figures? The DC Multiverse is a collection of alternate-reality worlds where anything is possible. Each world tells the tale of a possible split in reality, or shows how lives vary depending on a single, solitary decision. But now that the Multiverse has been destroyed, the Batman Who Laughs has used his god-like power to create a new Dark Multiverse...a collection of 52 evil worlds, each more terrifying than the last. This one-shot offers the curious—and the brave—a glimpse into the nightmare realities that the Batman Who Laughs has created in tales by creators who know what it means to have a truly twisted sense of misfit humor. An Arkham Asylum even more terrifying than what we know? A world of evil Super Pets? All that and more in these new tales of the Multiverse Who Laughs! Hidden for years, a secret organization known as the Court of Owls suddenly surfaces in Gotham City. But why? As Batman begins to unravel the deadly mystery, he discovers a conspiracy going back to his youth and beyond to the origins of the city he's sworn to protect. Could the Court of Owls, once thought to be nothing more than an urban myth, be behind the never-ending crime and corruption in Gotham? Or is Bruce Wayne losing his grip on sanity and falling prey to the pressures of being Batman? From writer Scott Snyder (*Dark Nights: Metal*) and artist Greg Capullo comes a brooding tale of shadow societies and long-forgotten family secrets. Collects *Batman #1-6*! The unforgettable team of Scott Snyder, James Tynion IV, Jim Lee, John Romita Jr. and Andy Kubert combine forces to set the stage for the epic event *Dark Nights: Metal* with *Dark Days: The Road to Metal*. For years, Batman has been tracking a mystery. He's quietly been pulling a thread, conducting research in secret laboratories across the globe and stowing evidence deep in the Batcave, hidden even from his closest allies. Now, in an

epic story spanning generations, the heroes and villains of the DC Universe, including Green Lantern, The Joker, Wonder Woman and more, are about to find out what he's discovered—and it could threaten the very existence of the Multiverse! This edition collects *Dark Days: The Forge #1* and *Dark Days: The Casting #1*, as well as classic DC stories that built the foundations of Metal, including *Final Crisis #6-7*, *The Return of Bruce Wayne #1*, *Batman #38-39*, *Nightwing #17* and more! The DCU's darkest secrets are explored while two titans clash! The heroes search for a way to defeat the Darkest Knight through the universe's past, while Superboy Prime faces down the demonic Batman! All aboard! When the Justice League launches its assault on New Apokolips, the team's goal is to free Superman from his solar prison. But it's all going off the rails when they learn that the Man of Steel is gone for good thanks to the Anti-Life Equation. Plus, the deep secret of the Darkest Knight is revealed—but how much darker could the Batman Who Laughs possibly get? And don't miss the surprise return of everyone's favorite wanna be Robin! The Batman Who Laughs is enacting a sinister plan across the Multiverse—something both terrifying and oddly familiar. When Bruce Wayne realizes the only way to stop this madman is to kill him, he must consider violating the very rule Batman can't ever break...the rule that created the Batman Who Laughs! As Bruce begins to realize that all the mistakes he's made are somehow connected, the Batman Who Laughs unleashes a brand-new evil. Enter one of the most punishing Batmen of the Dark Multiverse: the Grim Knight! Collects *THE BATMAN WHO LAUGHS #1-7* and *THE BATMAN WHO LAUGHS: THE GRIM KNIGHT #1*. A New York Times bestselling Graphic Novel! "A Batman who laughs is a Batman who always wins." He unleashed the Dark Multiverse in the epic series *Dark Nights: Metal*. Now superstar writer Scott Snyder reunites with acclaimed artist Jock (*Batman: Black Mirror*) to set that evil alternate reality's deadliest denizen loose in Gotham City—and the original Dark Knight will never be the same! Half Batman. Half Joker. Combining everything that makes the Caped Crusader a hero and the Clown Prince a killer, the Batman Who Laughs is the Dark Multiverse's deadliest criminal mastermind. Now he's come to Gotham to turn Bruce Wayne's home into an incubator for evil. And he hasn't come alone. Emerging from another of the Dark Multiverse's myriad realities comes the Grim Knight. This vicious vigilante will use any weapon at his disposal to ensure those he has marked for death stay down. A war like no other—a war of the Batmen—has begun. As Batman's closest friends, deadliest enemies, and doppelgängers from across the Multiverse get caught in the crossfire, only one question remains: Who will have the last laugh? Discover the answer in *The Batman Who Laughs*—a terrifying reimagining of one of comics' greatest heroes—and villains—from the premier Batman writer of our time! Collects the full seven-issue miniseries and the one-shot special issue *The Batman Who Laughs: The Grim Knight*. The song remains anything but the same as the house lights start to come up on DC's biggest, baddest battle for control of the Multiverse! The Darkest Knight is on the verge

of ending this concert once and for all, but Wonder Woman has more than just a greatest hit planned. The Amazonian warrior stands ready to shred the Darkest Knight, solo! Plus, this extra-sized finale issue includes not one but two mind-blowing epilogues that lead directly into the next phase of the DC Universe—and no fan will want to miss that! As the events of *DARK NIGHTS: METAL* rock the DC Universe, the creatures of the Dark Multiverse stand ready to invade our world! How can even the World's Greatest Heroes stop a horde of deadly beings that appear to be powerful, nightmare versions of familiar figures? The Justice League is reunited in these stories from issues *#1-13*, *Justice League/Aquaman: Drowned Earth #1* and *Aquaman/Justice League: Drowned Earth #1*. First, the League is forced to make an impossible decision...and now it's time to face the consequences! And then, Hawkgirl takes wing against Lex Luthor; John Stewart faces off with Sinestro; the Flash must run down Gorilla Grodd; and Wonder Woman tackles Black Manta and the Cheetah—Underwater! With Superman freed from his New Apokolips prison, the classic Trinity lineup is reunited and ready to rock! Wonder Woman, Batman, and Superman amp up their power to launch an assault on Castle Bat, and that's just the warm-up act! Three walking nightmares are hidden deep inside the fortress—but these Dark Multiverse versions of the Anti-Monitor, Superboy Prime, and Darkseid hold the key to humanity's survival. The Justice League have to face down their old nemeses, but will round two be the end for our heroes? Ripped from Batman's greatest nightmares, the Grim Knight is his world's most dangerous vigilante, unafraid to use any weapon and go to any lengths to stop those whom he deems worthy of death. Trained with the finest arsenal Wayne money can buy, learn the secret origin of the second-deadliest Batman, hand selected by the Batman Who Laughs to bring his dark plans to fruition. This one-shot has a big 28-page story! The DC Universe has become engulfed by the Dark Multiverse, where demons dwell and reality is overrun by monstrous versions of the Dark Knight, all ruled by the Batman Who Laughs. In this collection of short tales, learn the terrifying secrets of these new Bats out of hell and other creatures of the night like Robin King, whose origin is just the worst! Plus, read about the secret buried beneath Castle Bat, the sentient Batmobile, and...how did Batman turn into a dinosaur? *#1* New York Times Best Seller! Following his ground-breaking, critically acclaimed run on *Detective Comics*, writer Scott Snyder (*American Vampire*) alongside artist Greg Capullo (*Spawn*) begins a new era of *The Dark Knight* with the relaunch of *Batman*, as a part of DC Comics—*The New 52!* After a series of brutal murders rocks Gotham City, Batman begins to realize that perhaps these crimes go far deeper than appearances suggest. As the Caped Crusader begins to unravel this deadly mystery, he discovers a conspiracy going back to his youth and beyond to the origins of the city he's sworn to protect. Could the Court of Owls, once thought to be nothing more than an urban legend, be behind the crime and corruption? Or is Bruce Wayne losing his grip on sanity and falling prey to the pressures of his war on crime? Wonder Woman, Batman, and Superman are trapped in

nightmare worlds within the Dark Multiverse! They'll need to face down their fiercest foes once again if they hope to accomplish their mission and bring back a power capable of stopping the Darkest Knight. But what horrors has he unleashed on Earth while they've been locked away?! Get ready to scream! Wonder Woman roars across the horrifying Dark Multiverse landscape in the world's most demented monster truck, with Swamp Thing riding shotgun! The two arrive at the ghoulish cemetery base of Batman and his army of zombies, but can the former friends stand each other long enough to form a plan and take back the planet? Plus, what's Lobo doing in space? Don't miss the second chapter of the wildest ride in the DC Universe, from the epic team of writer Scott Snyder and artist Greg Capullo! Get ready to scream! Wonder Woman roars across the horrifying Dark Multiverse landscape in the world's most demented monster truck, with Swamp Thing riding shotgun! The two arrive at the ghoulish cemetery base of Batman and his army of zombies, but can the former friends stand each other long enough to form a plan and take back the planet? Plus, what's Lobo doing in space? Don't miss the second chapter of the wildest ride in the DC Universe, from the epic team of writer Scott Snyder and artist Greg Capullo! Scott Snyder reunites the World's Greatest Heroes for epic journeys to "Hawkworld" and "The Sixth Dimension" in the second deluxe edition hardcover of the superstar writer's *Justice League* run! Martian Manhunter, John Stewart, and Hawkgirl take a trip to Thanagar-Prime, as J'onn looks to tap into the ancient Martian mental database, Green Lantern struggles while practicing his new UV powers, and Kendra searches for answers about her connection to the Totality. Then, the Justice League has the map to the Sixth Dimension in hand—the key to saving the Multiverse from utter destruction! But with Superman trapped on a world with no light and hundreds of dead Supermen, Lex Luthor's Legion of Doom is poised for victory. The final form of Perpetua takes shape, and the DCU will never be the same again! Collects *Justice League #14-25* and *Annual #1*. Get ready for the earth-shattering encore! The legendary team behind *Dark Nights: Metal* and *Batman: Last Knight on Earth* take center stage and reunite for one last tour. When the Earth is enveloped by the Dark Multiverse, the Justice League is at the mercy of the Batman Who Laughs. Humanity struggles to survive in a hellish landscape twisted beyond recognition, while Batman, Wonder Woman, and Superman have all been separated and fight to survive. Unleash the beast and let the head banging begin! Get ready for the earth-shattering encore! The legendary team behind *Dark Nights: Metal* and *Batman: Last Knight on Earth* take center stage and reunite for one last tour. When the Earth is enveloped by the Dark Multiverse, the Justice League is at the mercy of the Batman Who Laughs. Humanity struggles to survive in a hellish landscape twisted beyond recognition, while Batman, Wonder Woman, and Superman have all been separated and fight to survive. Unleash the beast and let the head banging begin! ÒA Batman who laughs is a Batman who always wins.Ó Left rattled by the events of *DARK NIGHTS: METAL*, Bruce Wayne must come face to face with the nightmares

spawned from the Dark Multiverse. But even though evil devoured evil in the collapse of Challengers Mountain, the Dark Knight still has his doubts. He discovers that the Batman Who Laughs not only survived the fight with The Joker at the end of METAL, but now he is enacting a sinister plan across the Multiverse—something both terrifying and oddly familiar. But when Bruce Wayne realizes the only way to stop this madman is to kill him, he must consider violating the very rule Batman won't break—the same rule that created this insatiable villain—the Batman Who Laughs! The Dark Knight has uncovered one of the lost mysteries of the universe...one that could

destroy the very fabric of the DC Universe! With appearances from heroes, villains, and faces long forgotten, this volume examines every choice a hero doesn't take, every path he doesn't walk, and open up worlds that are forged by nightmares. Collects #1-6. Seven nightmarish versions of Batman from seven dying alternate realities have been recruited by the dark god Barbatos to terrorize the World's Greatest Heroes in our universe. They threaten life across the Multiverse, and the Justice League may be powerless to stop them! We introduce you to: The Batman Who Laughs: a lunatic driven mad by his world's Joker. The Red Death: a thief who stole his reality's Speed Force power. The Drowned: a female,

amphibious Batman. The Dawnbreaker: a twisted Green Lantern. The Murder Machine: a deranged, deadly cyborg. The Merciless: a warrior who wears the helmet of Ares. The Devastator: a part-human, part-Doomsday monster. Featuring stories from Scott Snyder, James Tynion IV, Peter J. Tomasi, Grant Morrison, Joshua Williamson, Ethan Van Sciver, Philip Tan, Tyler Kirkham, Francis Manapul, Riley Rossmo, Tony S. Daniel, Howard Porter, Doug Mahnke and many more! Collects the seven Dark Nights: Batman tie-in one-shots and Dark Knights Rising: The Wild Hunt #1.

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